
Calendryl Harperhall & Calendryl Hold

Craft Contact: Yelitza Velez (Tirana ki@kadanzer.org)

Current Holder: Lord Gibran & Holder Tersan

Current Harper Craftmaster: Craftmaster Gian

Crafthall Location: Drake Hold Territory

Crafthall Opened: 2858.01.01

The Physical Hold

Calendryl Hold is a large cothold located in the rolling hills of southwestern Drake territory. The community is located in an area within two days' ride from Drake Hold, and a day's ride of Drake Lake. Raiders have long had a historical presence in the area, so Lord Gibran has quartered one of his most respected hunters at this hold, to patrol the trade roads between Drake Hold and the outlying communities, looking for signs of raiders.

The hold itself has a large harpercraft hall facility, as well as a much smaller smithcraft, minercraft, vintercraft, and healercraft presence. The holding has a large single build which houses Holder Tersan and two additional families who work the hold's fields of hops and wine grapes. A small Infirmary and greenhouse are present for Journeywoman Rianan, an herbalist; workshops are also available for Journeyman Miner Jenten, a gemcutter, and Journeyman Smith Thanon, a jewelsmith. A number of herb gardens and vegetable gardens grow within the hold itself, and there's a small stable for horses and milk goats. A stone fence that's about 5' tall winds around the cothold perimeter, protection against the raiders who still haunt the region.

The History of Calendryl Hold:

Calendryl Hold has not always been known by its current name. It was renamed in 2856, when an effort to rebuild the ruins of an older settlement were begun. Where Calendryl Hold now stands was once a small cothold known as Weller Pass, for the low saddle in the hills the site occupies. Two generations ago, Weller Pass was a thriving community which housed half a dozen families, who worked the hillsides growing hops and wine grapes. Then word reached neighboring cotholds that a terrible plague had broken out within the walls of the hold. Lord Gilhran sent his craftmaster healer from the main hold to help the victims, but before the end of the course of the disease, only a handful survived. Craftmaster Krale was among those who died; one of the handful of survivors was Lady Calendryl of Drake Hold, who had come to the cothold on the eve of the outbreak, to visit a close friend Fatisa, a daughter of one of the Weller Pass families. Fatisa had been serving at Drake

Hold as a handmaiden, before being dismissed for home when Lady Gillani of Drake found out that Fatisa and her husband, Lord Gilhran, had been having an illicit affair. Fatisa was pregnant with Gilhran's child; she survived the plague, only to die in childbirth shortly after. When the quarantine on Weller Pass was lifted, Calendryl returned home to Drake Hold, and brought with her Gilhran's bastard child – Gibran. Gilhran named one of his guardsmen, a man named Olfier, as the new holder of Weller Pass, but within two Turns, a raider attack on the cothold killed Olfier, his young wife, and the rest of the cotholders. Gilhran called the place unlucky, and left the hold to wind and weather rather than rebuild it. (See the story [Bring on the Night](#) for more information.)

Only recently, under Lord Gibran, have the ruins of Weller Pass been reclaimed from the wild wherries and rebuilt to serve both as a working hold, and as an artistic community to house a harper crafthall.

The Harpercraft Hall:

Calendryl Hall Harper Crafthall is part of the Cove Hold Harper Hall, but because Cove Hold is far away from Kadanzer territory, it was decided to establish a new hall in Kadanzer Weyr's territory. Negotiations were made, and Lord Holder Gibran of Drake Hold graciously provided a location for the new hall, as well as funding and staff. Three small cotholds (Black Mare, Feveease, and Autumnrill) located in the valley below Calendryl have had their title shares dedicated by Lord Gibran for use at Calendryl, and provide half a dozen support staff personnel to the Calendryl community's needs.

The teaching staff at the crafthall are journeymen personally selected by Craftmaster Gian and approved by MasterHarper Forelen. All apprentices from the Hall must travel to the main Southern HarperHall at Cove in order to "walk the tables" and earn their journeyman knots, at which point they're posted to assignments throughout the Southern Continent.

Calendryl Hall offers a wide variety of courses for both paying students from Lord Holder or Mastercraftsman family, as well as apprentices sent to study under Gian. All new students will take basic classes, which include courses such as Introduction to Music, History of Music (with a chapter on music before Pern), First Turn Choir, and Introduction to Instrument Making. Art classes are available as well, but only to small amount of students (5-7 students), because there is only one teacher for this class and materials are expensive. There is also an archivist training program as well, under Journeywoman Tandy, and fine art training under Journeyman Mahar. There are approximately 100 students at the Hall at any given time.

Senior students and apprentices will take courses such as: Second or Third Turn Choir, Instrument Construction, Advanced Composition, and Drumming and Messages, etc.

The requirements for Graduation to Senior Apprentice are:

- Proficiency in at least one instrument in addition to basic harper drums.
- Must have made and sold an instrument at a Gather (instrument must pass inspection by Craftmaster Gian).
- Must compose at least one song or tune of any length, measure and with whatever instruments the student chose. Said composition can be done between two students, but compositions made by 4 students or more will not get credit for graduation.
- Must be able to sing in a choir and solo.

The Healercraft Hall

Journeyman Rianan has been assigned to serve at Calendryl. He is a talented herbalist as well as a healer, and has taken on a pair of girls from the local area as apprentices. His wife, Journeywoman Healer Temra, is stationed at Calendryl as well, and the pair often operate as circuit riders for surrounding communities.

The Smithcraft Hall

Journeyman Thanon is a skilled jewelsmith, and has a pair of apprentices training under him. He works independently of the Calendryl Harperhall, but may consider taking on paying students.

The Minercraft Hall

Journeyman Jenten is a skilled gemcutter and polisher, and has a pair of apprentices training under him. He works independently of the Calendryl Harperhall, but may consider taking on paying students.

Important People:

Craftmaster Harper Gian -- M, A=38, H=brown, E=blue, HT=5'9". Gian is Craftmaster for Calendryl Hall Harper Crafhall and he is wildly in love with music. It is his passion, what he lives and would die for. He is also the curious sort, who would get his finger in every pie if he could. He likes to help people, teach new students and will talk your ear off if you let him. (Persona of Yelitzza Velez)

Headwoman Hisra -- F, A=37, H=blonde, E=brown, HT=5'4". Hisra is a beefy, ample woman, well given to cleanliness, overemotion, and mothering. Cannot pass a child without touching, hugging or feeding it. Headwoman at the new Calendryl Harper Hall. (Persona of Joe Hill)

Journeyman Miner Jenten --M, A=37 H=brown, E=green HT="6'0" Journeyman Jenten is a hard and dedicated gemsmith. A noble and honorable man, he always does his

best, representing his craft in the best way he can is his top priority. (Adoptable Persona)

Headwoman Maeve – F, A=36, H=brown, E=brown, HT=5'5". The Headwoman of Calendryl Hold, Maeve is a plump, quiet and competent woman with a deep sense of humor. Maeve is an unsinkable ship no matter what the condition of the sea, and rules with an iron fist under that velvet glove. A skilled midwife and baker, wife of Tersan, and mother of several children. (Adoptable Persona)

Journeyman Harper Mahar -- M, A=25, H= Brown, E=Brown HT=5'11". Mahar is quiet and reserved but he loves to teach. He won't stand out in a crowd but he's an extremely good artist and teacher. Journeyman Harper at Calendryl Harperhallcraft. (Persona of Nadia Velez)

Neyani -- F, A=17, H=black, E=blue, HT=5'3". Neyani is very determined to be a proper lady and equally determined to catch herself an appropriate husband. She's used to having more than those around her and takes it as her due. Outwardly a spoiled, pampered lady, she can hold her own in a fight and still might find inside herself the sternness of the sea handed down from her parents. Daughter of Lord Heln and Lady Patroga of Ierne Island. Owner of blue firelizard River. (Persona of Janet Bell)

Journeyman Healer Rianin – M, A=30, H=brown E=brown HT=5'10". Rianin has been assigned to serve at Calendryl, along with his wife Temra. He is a talented herbalist as well as a healer, and has taken on a pair of girls from the local area as apprentices. He is a quiet, sensitive man. An excellent dragonchess player. Husband of Temra; father of Selra and three others. (Adoptable Persona)

Apprentice Stanton -- M, A=14, H=black, E=green HT=5'8". Stanton is lazy, arrogant, and greedy. He will lie to get out of trouble, or to gain some other benefit as needed. He isn't wholly bad, though. He can be charming and witty, he is a great dancer, and always behaves as a gentleman when around the ladies. (Persona of cherie Wren/cwterp@yahoo.com)

Apprentice Jewelsmith Tamlin -- M, A=14, H=brown, E=brown, HT=5'9" (still growing). Tamlin is a serious, introspective young smithcraft apprentice who was severely disabled as a result of the first Threadfall. His left leg was amputated just above the knee, and his left arm and hand suffered quite a bit of Threadscore and still lacks some of the usual mobility. He is very intelligent and creative and particularly enjoys those aspects of the craft that involve creating things of beauty. He has been an apprentice for 5 Turns now, and is very skilled. Apprentice to Jewelsmith Jenten. (Persona of Lynne Brigant)

Journeywoman Archivist Tandy -- F, H=black, E=blue, HT=5'4", Age=28. Tandy thrives on the kind of minutia that

would drive most people batty. Views information as the coin of the realm and as such, doesn't like being passed any bent marks. She does know how to cut loose, though - loves Gathers, dancing, and singing. Knows scores of mushy old ballads, general songs, and some ancient dirty limericks. Journeywoman archivist; older sister of beasthealer Trevon of Crackbone Creek cothold. (Adoptable Persona)

Forester Taserun: -- M, A=34, H=black, E=gray. Quiet, resourceful, soft-spoken. Has spent most of his life either in the wilds, or in the company of rough sorts; extremely ill-at-ease in polite society. Was aloof and quiet as a child, and those tendencies have only been enforced by his professional life of nomadic isolation. Bronze firelizard Farscout; hunting hound Chance. (Persona of Ellen Million & Whitney Ware)

Journeywoman Healer Temra -- F, A=32, H=brown, E=brown, HT=6'0". A driven journeywoman healer, Temra has a gentle and generous personality, and has a habit of "meddling" in the private lives of others. Married with 4 children; her siblings includes Resla, a Headsecond at Kadanzer weyr. (Persona of Ellen Million)

Holder Tersan – M, A=38, H=black, H=hazel, HT=5'10". Tersan is a cheerful, patient man whose friendly demeanor hides a deeply ambitious streak. Running a hold of his own had long been his goal, and he's dedicated to doing everything possible to see Calendryl Hold a success. Husband of Maeve; numerous children ranging from 18 to 2 in age; older brother of Taseurn. (Adoptable Persona)

Journeyman Smith Thanon -- M, A=25, H=black, E=brown HT=6'2" Despite his early age, Journeyman Thanon is a skilled jewelsmith. His jewelry designs are well-known and sought after by many Lords and Ladies. He is friendly and sociable and prefers working with a team instead of by himself. (Adoptable Persona)

Journeyman Vinter Thorren -- M, A=23, H=blond, E=hazel, HT=5'8". Thorren is an introvert, as the more abstarct mysteries intrigue him more then exterior actions. He can come off as uncaring or cold at times to those who don't know him well, but he is usually only deeply involved with an issue that consumes his mind. Gentle of action, soft of voice when he speaks, he is a fairly steady and hardworking young man. (Persona of Hope Bryant)

Journeyman Harper Wendil – M, A=28, H=brown, E=brown, HT=5'4" Wendil is cheerful and outgoing, though he despises lazy students and will make sure they realize what is expected of them. He teaches voice at Calendryl Harper Hall. (Persona of Cherie Wren)

Lynmae; Mahar's wife. Has two-Turn old son Ostin; is pregnant with their second child. Calendryl Hall support staff.

Mavi: a daughter of Tersan & Maeve.

Mersan: a son of Tersan & Maeve.

Selra: daughter of Healers Temra & Rhianan

Talsren: holder, brother of Tersan and Taserun.

Tiessa: Wendil's wife, A=26. Three kids, & fosters others. Calendryl Hall support staff.

Additional Named Personas: