
A Typical Week in the Life of a Wingleader

by Lynne Brigant

Wingleader R'mal of FlameWind Wing is used here as an example of a typical Wingleader.

Note: I am using "Earth" times for clarity, although the Pernese do not generally have access to clocks; they usually use timecandles or else just go by the position of the sun.



Day One

- 7:00 a.m. - Wake, dress, go the Weyrhall for breakfast with wingriders
- 8:00 a.m. - Wingdrills (four hours)
- 12:00 p.m. - Send Udoth to the sea to bathe by himself (proper bath later) while having lunch in the Weyrhall
- 1:00 p.m. - Bathe and oil Udoth (can take up to three hours for a bronze or gold dragon's complete toilette; brown takes about two and a half hours; green and blue takes about two hours. Most riders do not do the complete toilette every day; perhaps every second or even third day, although if it's every third, the oiling will have to be *very* thorough.
- 4:00 p.m. - Send out sweepriders over the area where Thread is due tomorrow; Prepare reports on the results of the morning's drills
- 5:00 p.m. - Personal time before dinner - may oil and/or repair straps or clothing or deal with any personal business.
- 6:00 p.m. - Dinner in the Weyrhall
- 7:30 p.m. - Review personal notes on wingriders' performance and note areas for improvement or extra drill
- 8:30 p.m. - Personal time for the rest of the evening



Day Two

- 7:00 a.m. - Wake, dress, go the Weyrhall for breakfast with wingriders
- 8:00 a.m. - Send out sweeprider to assess weather conditions in area of Threadfall
- 8:30 a.m. - Meet with other two wingleaders in Flight as well as wingleaders from backup Flight to discuss appropriate tactics
- 9:00 a.m. - Harness Udoth and begin feeding firestone; see that wingriders are doing the same

- 9:30 a.m. - Assemble on Rim, depart for Threadfight (up to six hours)
- 3:30 p.m. - Return to Weyr; send Udoth to rinse while grabbing bite to eat in Weyrhall
- 4:30 p.m. - Complete bathing and oiling necessary after Thread (three hours)
- 7:30 p.m. - Light meal (After six hours of intense Threadfighting and three hours hard physical labor bathing dragon, he's pretty tired.) Write up brief notes re Threadfall, injuries, performance of individual wingriders. Personal time for rest of evening.



Day Three

- 7:00 a.m. - Wake, dress, go the Weyrhall for breakfast with wingriders
- 8:00 a.m. - Make draft notes re yesterday's Threadfight into formal reports; visit any injured wingriders; private meetings with any wingriders whose performance in Threadfall was less than ideal
- 10:00 a.m. - Take Udoth to hunt (two hours)
- 12:00 p.m. - Lunch in the Weyrhall
- 1:00 p.m. - Available for other assigned duties, such as searchriding, or whatever the Weyrwoman or Weyrleader may order
- 6:00 p.m. - Dinner in the Weyrhall
- 7:30 p.m. - Meeting with Weyrleader and other wingleaders of the Flight re yesterday's Threadfall
- 8:30 p.m. - Personal time for rest of evening



Day Four

- 7:00 a.m. - Wake, dress, go the Weyrhall for breakfast with wingriders
- 8:00 a.m. - Wingdrills (four hours)
- 12:00 p.m. - Send Udoth to the sea to bathe by himself (proper bath later) while having lunch in the Weyrhall
- 1:00 p.m. - Bathe and oil Udoth
- 4:00 p.m. - Write reports on wingriders' performance in drills
- 5:00 p.m. - Visits to injured wingriders; private meetings if necessary with individual wingriders
- 6:00 p.m. - Dinner in the Weyrhall
- 7:30 p.m. - Personal time for rest of evening



Day Five

- 7:00 a.m. - Wake, dress, go the Weyrhall for breakfast with wingriders

- 8:00 a.m. - Provide any necessary assistance with other Flight readying for Threadfall
- 9:00 a.m. - Available for other duties as may be assigned, such as searchriding
- 12:00 p.m. - Lunch in the Weyrhall
- 1:00 p.m. - Meeting with Dragonhealer to assess the physical condition of each dragon in FlameWind Wing
- 3:00 p.m. - Personal time for the afternoon
- 6:00 p.m. - Dinner in the Weyrhall
- 7:30 p.m. - Available for any necessary meetings; otherwise personal time



Day Six

- 7:00 a.m. - Wake, dress, go the Weyrhall for breakfast with wingriders
- 8:00 a.m. - Wing drills
- 12:00 p.m. - Send Udoth to bathe by himself while eating lunch in the Weyrhall
- 1:00 p.m. - Full bathing and oiling of Udoth
- 3:00 p.m. - Write reports on performance of individual wingriders; meetings with individual wingriders if necessary; visit any injured wingriders
- 4:00 p.m. - Personal time
- 6:00 p.m. - Dinner in the Weyrhall
- 7:30 p.m. - Personal time



Day Seven

(Technically, this is a restday)

- 7:00 a.m. - Wake, dress, go the Weyrhall for breakfast with wingriders
- 8:00 a.m. - hunt Udoth
- 10:00 a.m. - Personal time
- 7:30 p.m. - Meeting with Flight who will be meeting Thread tomorrow (FlameWind is assigned backup in the event of severe weather conditions)
- 8:30 p.m. - Personal time for rest of evening